



Work Package 6: Real-time simulator



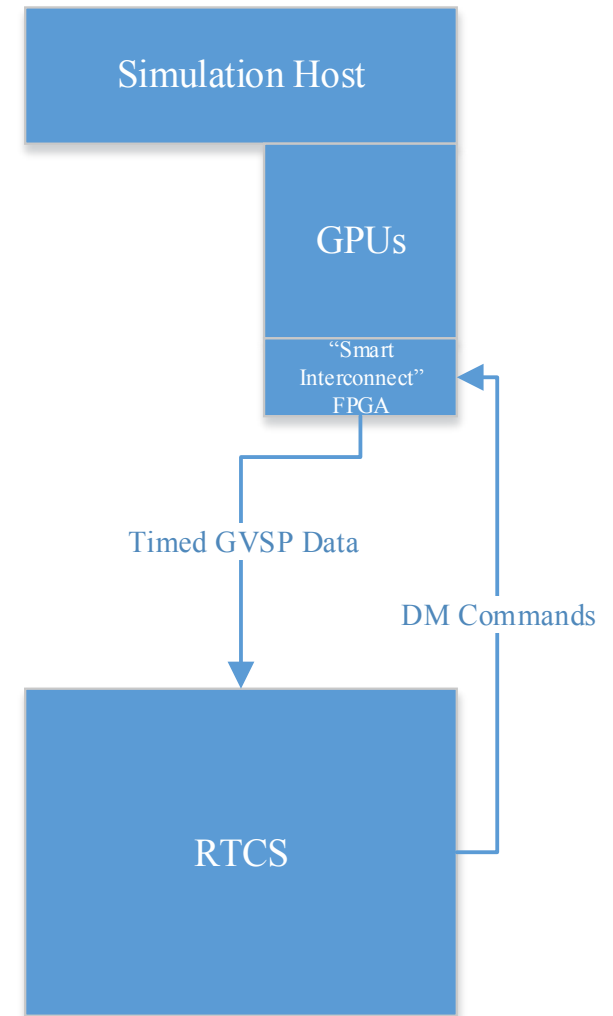
High Level Design

- 2 Distinct Modes:
- Simulation Rate Mode
 - Runs as fast as end-to-end simulation
 - Feedback from RTC into simulation
- “Fast Mode”
 - Runs at real-time rate



Simulation Rate Mode

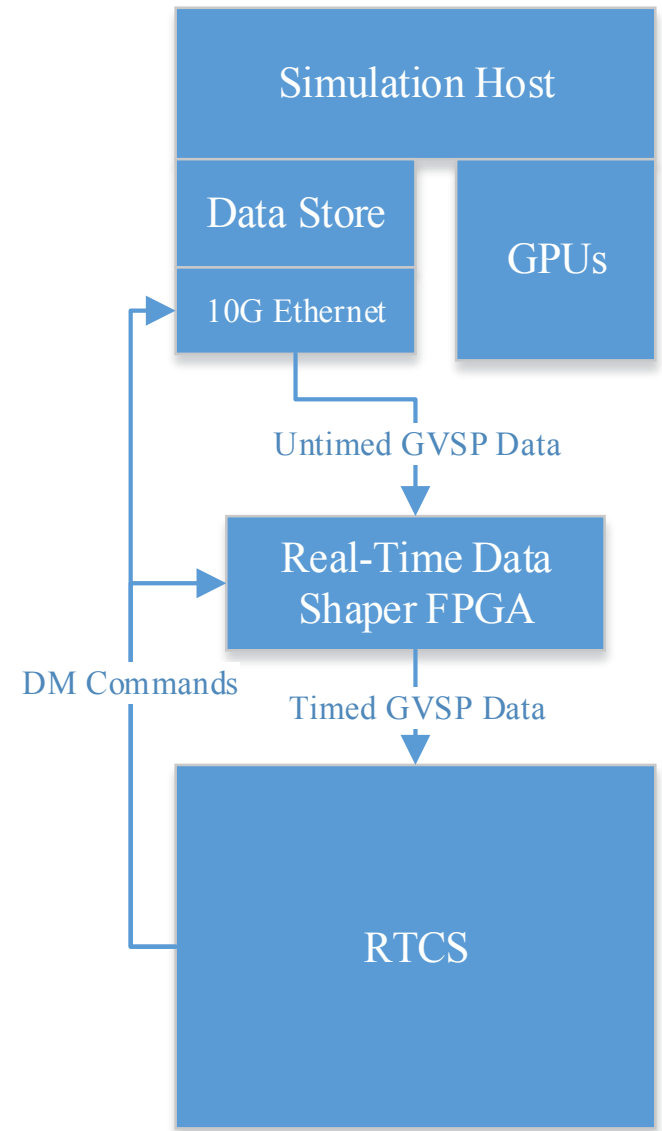
- Developed primarily at LESIA
- COMPASS GPU accelerated end to end simulation
- Outputs data directly to Ethernet as GVSP
- Accepts DM commands to close simulated AO loop





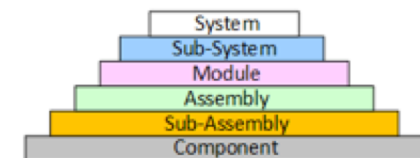
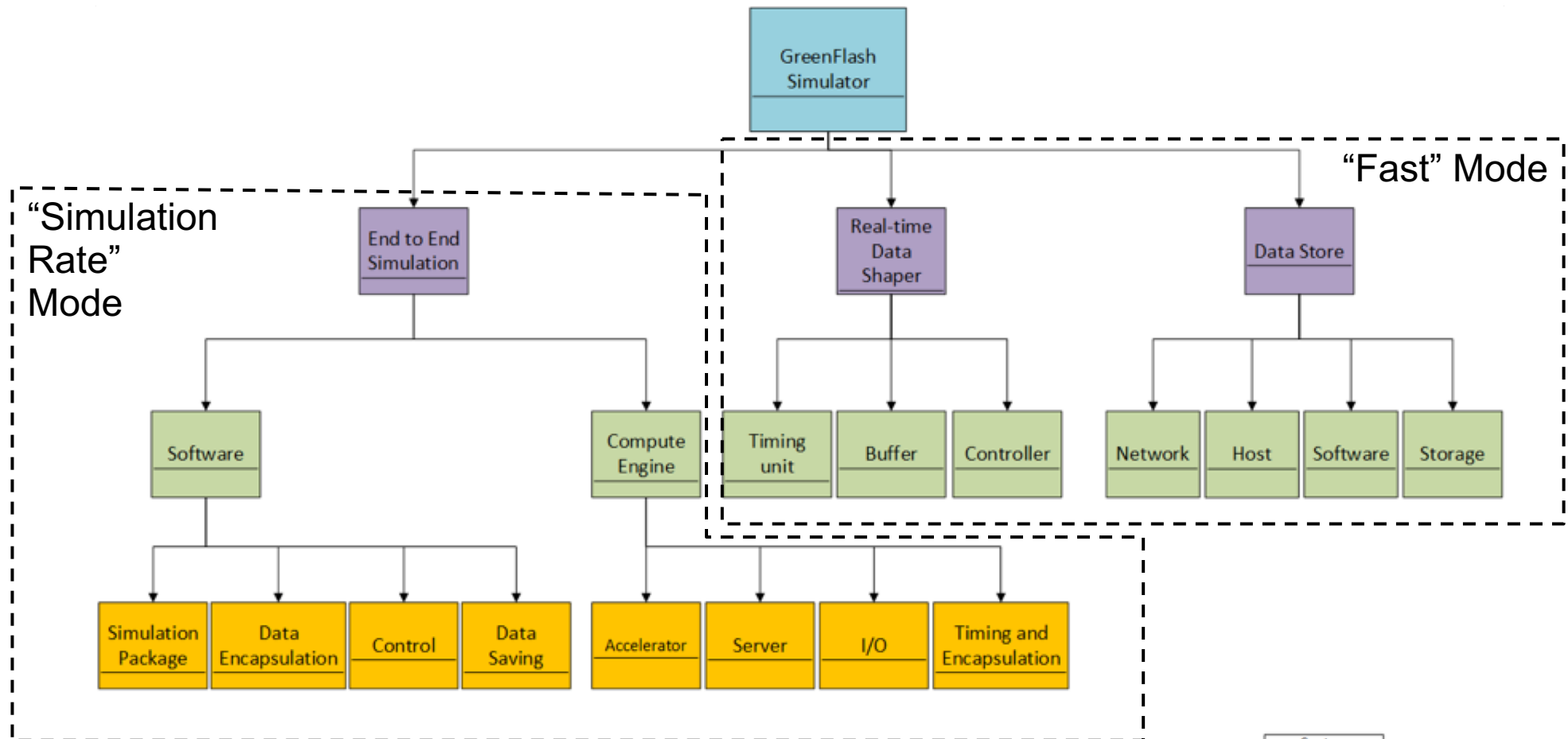
Fast Mode

- Developed primarily at Durham
- Provides saved WFS data at on-sky rates (up to 1000 Hz)
- All data sent deterministically over GVSP
- Timing provided by FPGA to give latency measurements





Product Breakdown





Data Store

- Stores WFS detector data to be quickly sent as if from a camera
- Requirements:
 - ~500GB (60s of 6 WFSs, 800x800 pixels @ 1kHz)
 - Read speed of >60Gbit/s (~7.5GB/s)
- No one hard drive on the market meets these requirements
 - Fastest consumer SSD is Samsung 960 (read speed ~3.2GB/s)
- Can combine multiple SSDs as RAID for extra speed



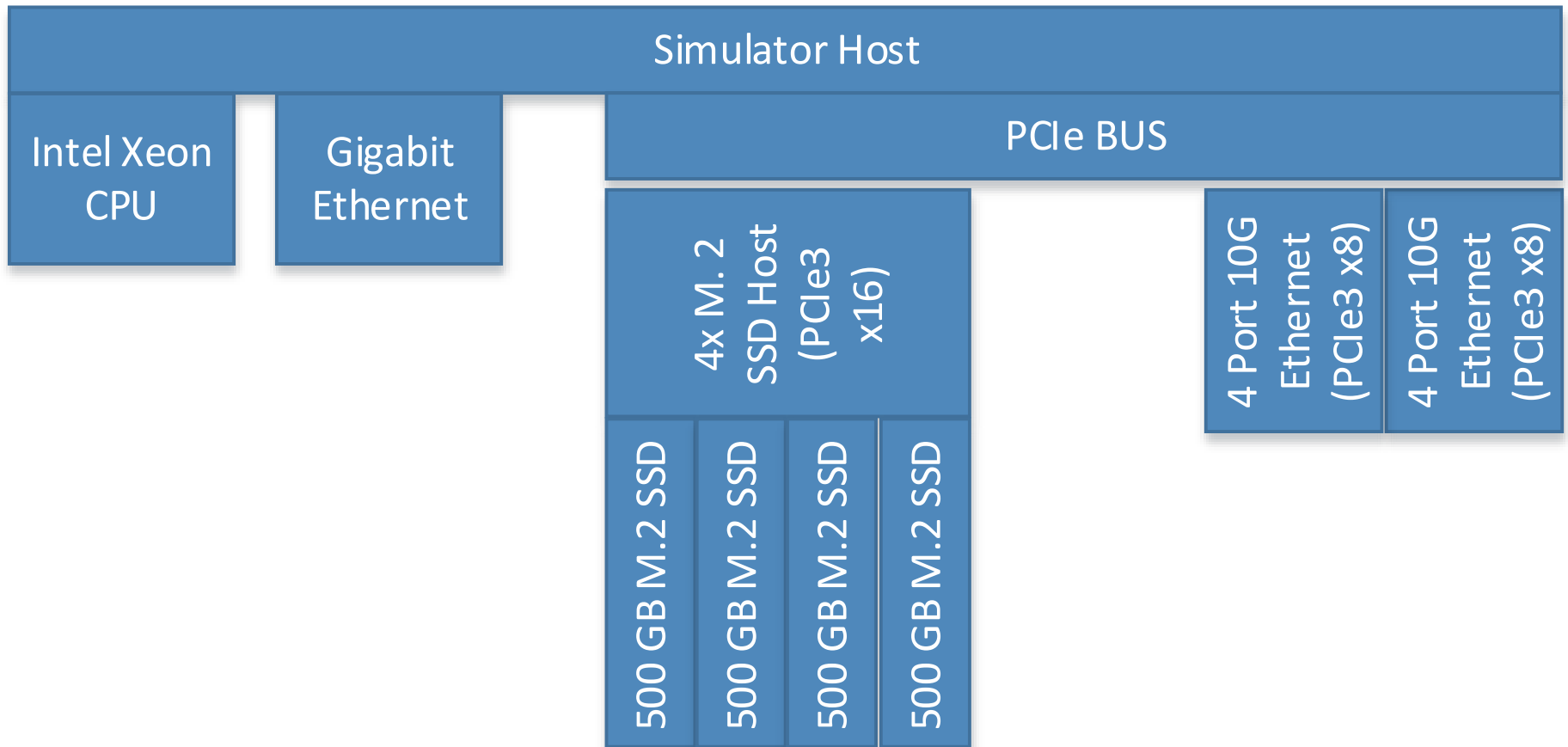
Data Store

- Amfeltec “SKU-086-34 SQUID PCIe Carrier Board” holds 4 M.2 SSDs
- Theoretically operate at up to ~12 GB/s with 4 SSDs in RAID 0 array





Data Store





Data Store, Initial tests

- Received and integrated
- Read performance in RAID 0 array meets requirements.
- Dependent on file size and array parameters
- Benchmarks show 8 – 12 GB/s read speeds

Read rate

Requirement for 6 detectors at 1kHz





Data Store - Software

- Must send data using GVSP protocol
- Use existing “Fake Camera” module from open source “Aravis” GigeVision Library
 - Sends data from an arbitrary source using GVSP
 - Required patches to operate with 16bit data
 - Written basic python interface to load FITS file

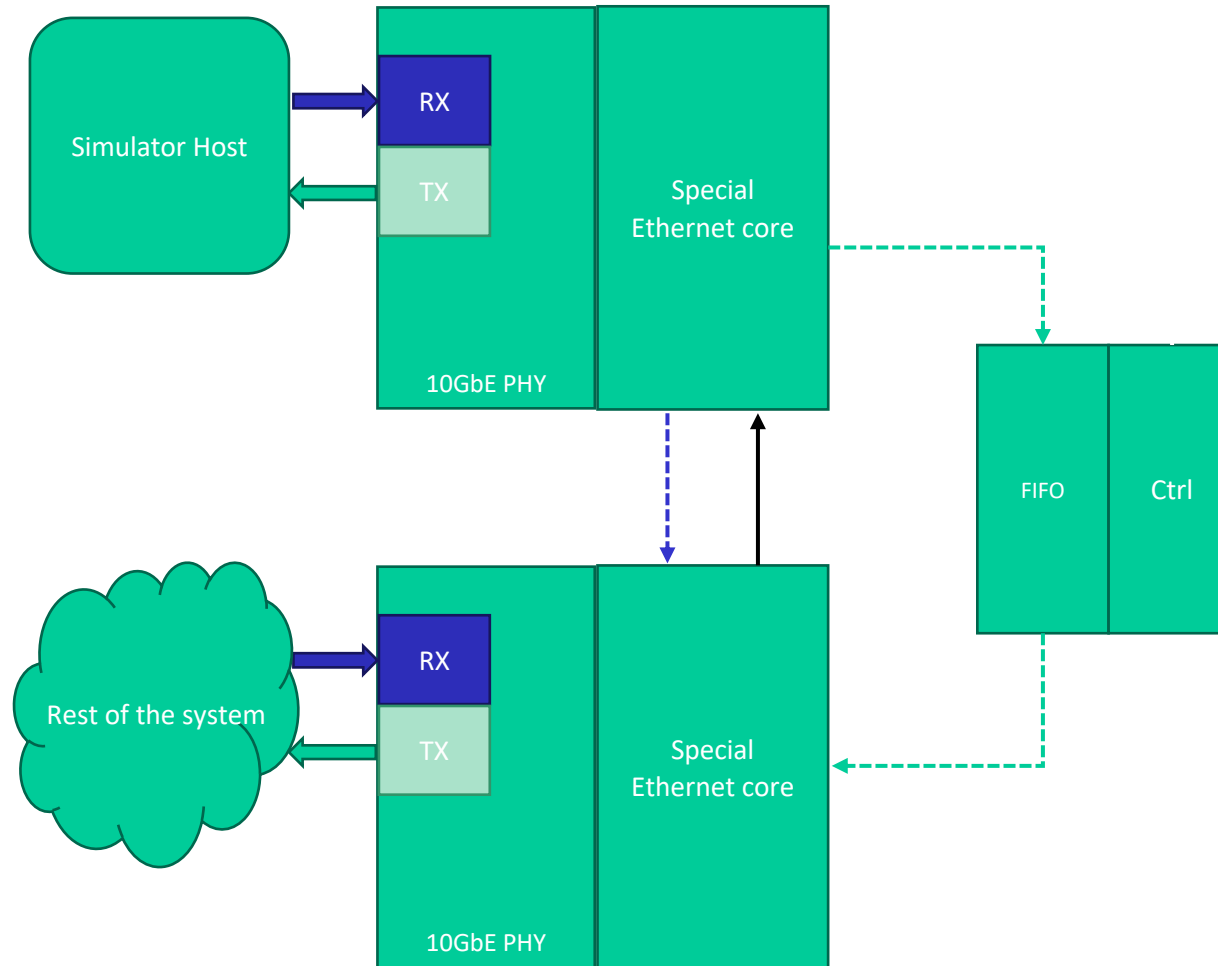


Real-Time Data Shaper

- “Shapes” the detector data such that frames are sent deterministically to the RTC
- Requirements
 - Network “Transparent” – simulator can be operated with or without data shaper
 - Can accurately time sending of each frame
 - Can receive DM commands to measure latency of RTC



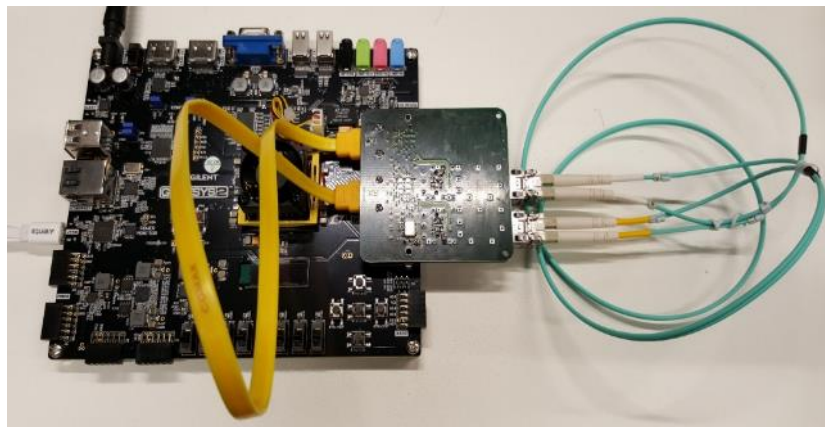
Data Shaper Design





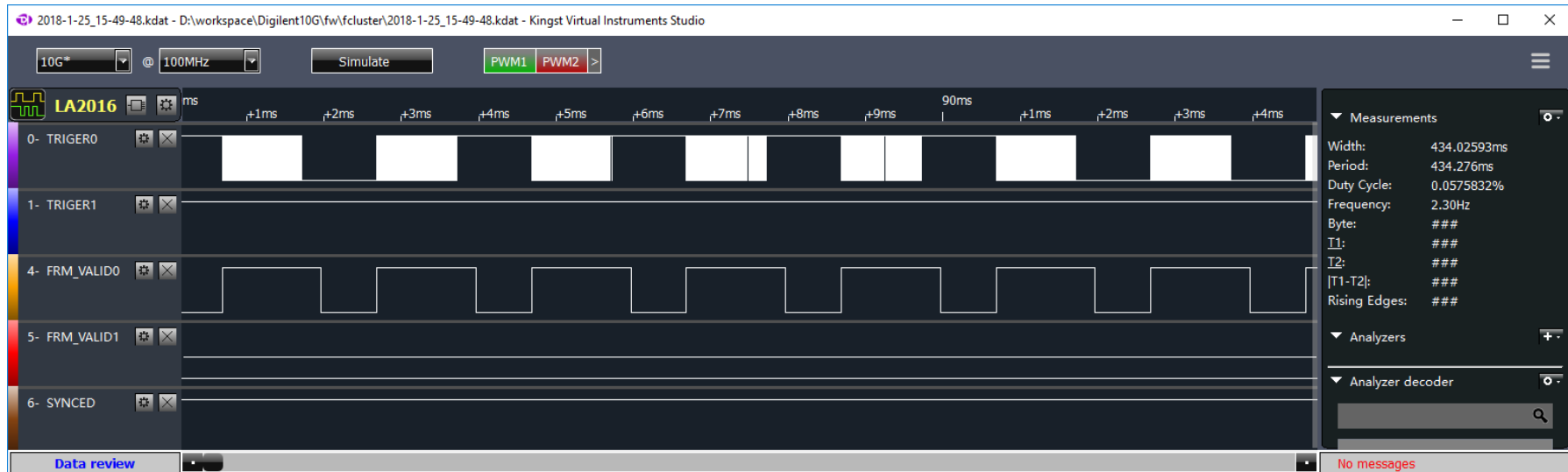
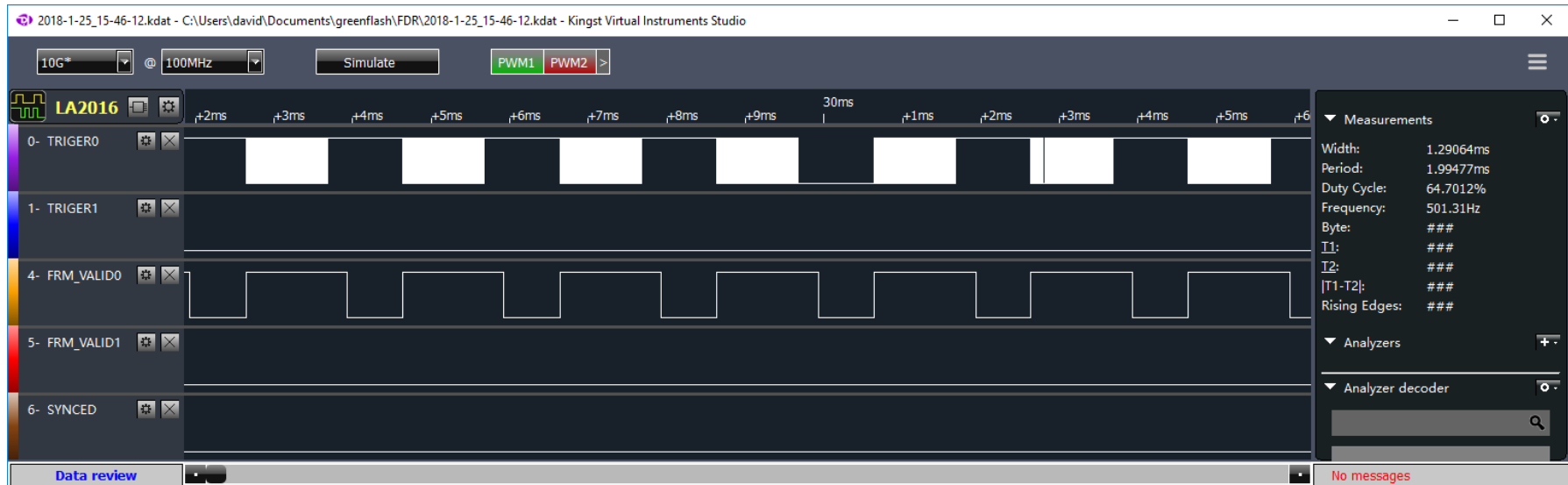
Real-time Data Shaper

- Based on Digilent Genesys2 board with in-house built 10GbE SFP+ adaptor
- 10GbE core implemented and tested
- Implemented Ethernet “Pass-through”
- Implemented UDP packet buffer-and-forward
- Built-in Ethernet packet to TTL conversion for UDP latency and jittering measurements



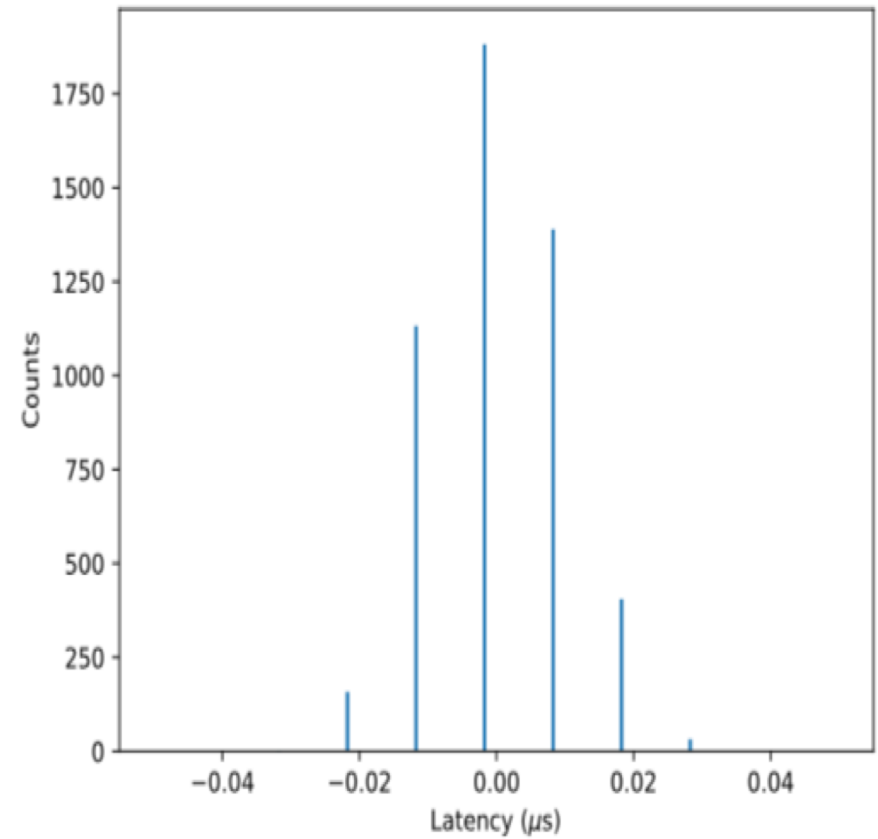
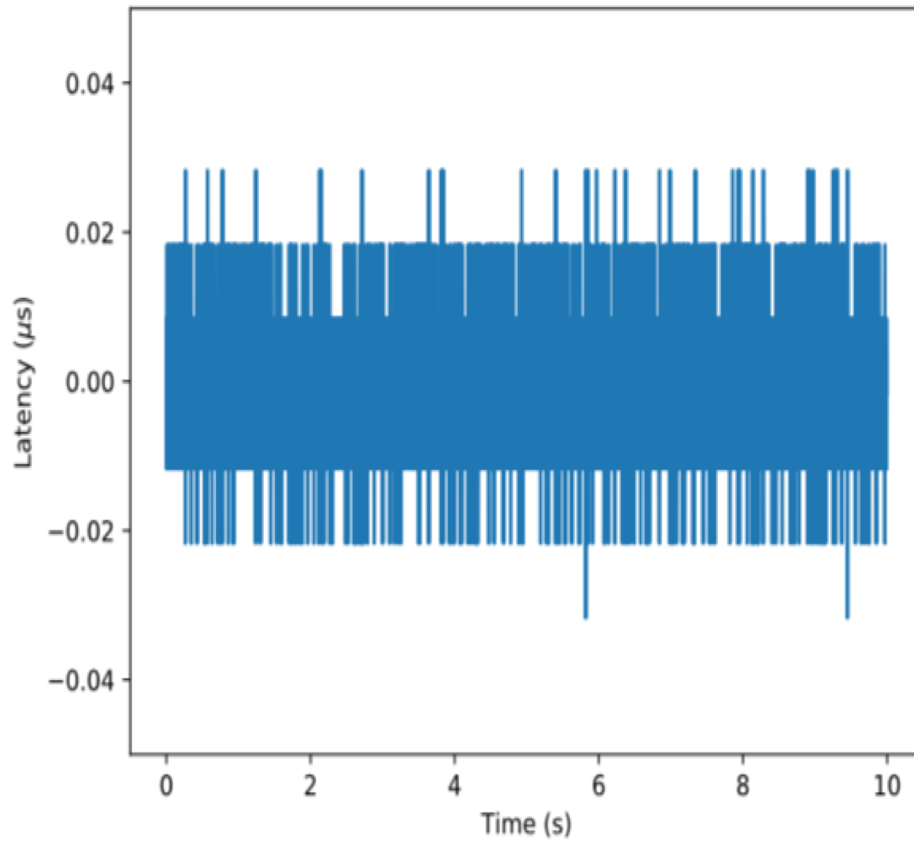


Real-time Data Shaper Multi-Channel





Latency and Jitter



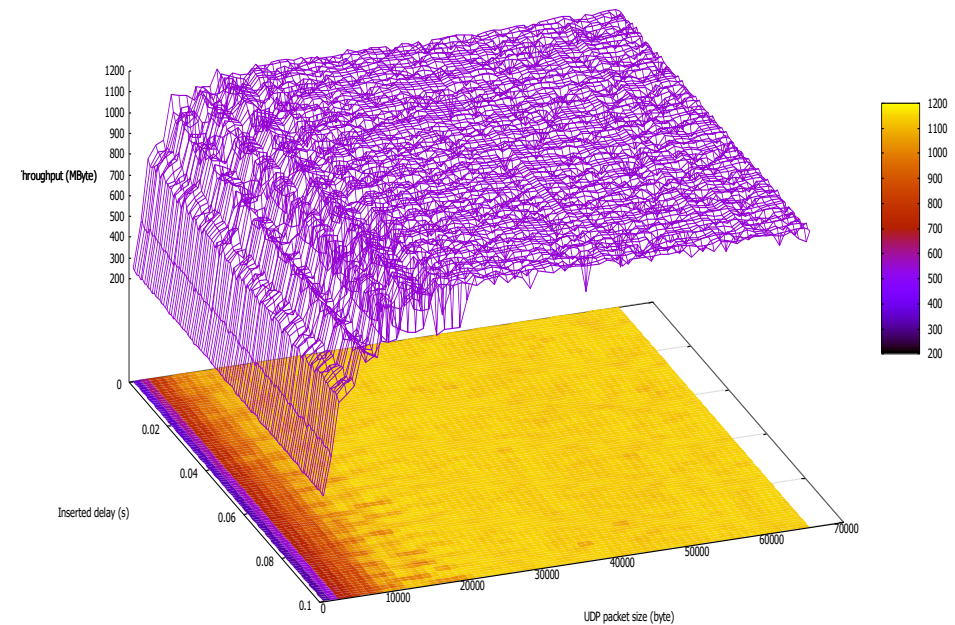
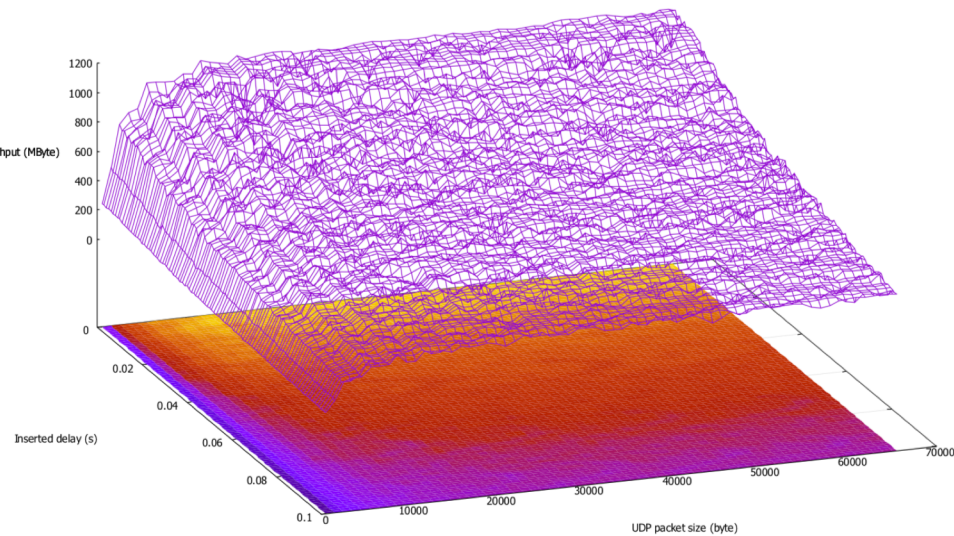


10GbE Benchmark

- Tested with different UDP packet size
- To simulate the interruption
 - Tested with regular input latency interruptions (of increasing delay value)
 - Tested with random latency interruptions every 1s

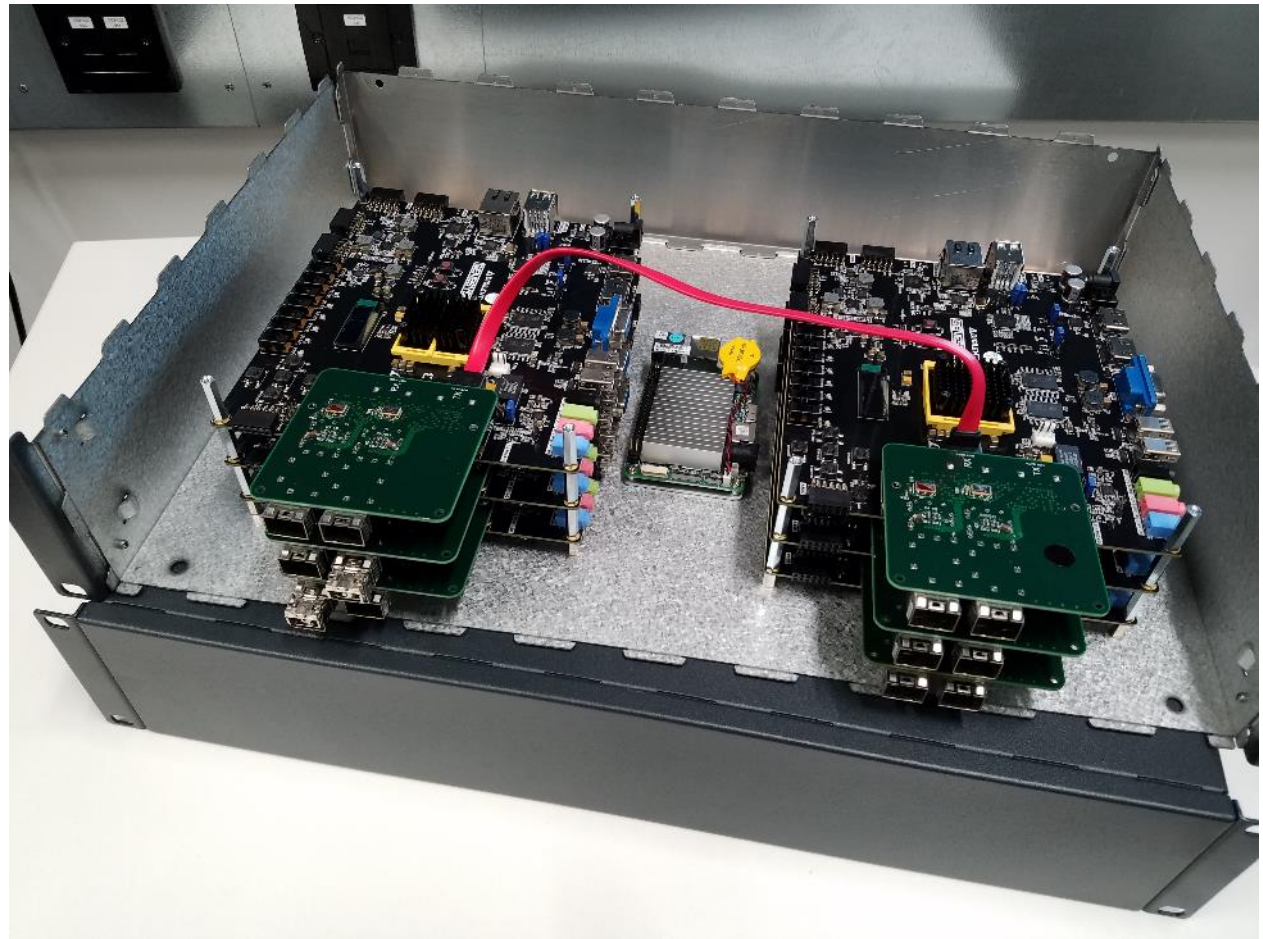
Broadcom Corporation NetXtreme II BCM57810 1.0s Interval

Broadcom Corporation NetXtreme II BCM57810 0.2s Interval



RTDS

- Same hardware reused as data shaper and acceleration cluster by different FPGA firmware configuration
- 6 FPGA cards in a 2U chassis
- Multiple 10GbE SPF+ sockets
- Internal interconnection using SATA sockets
- Tiny PC inside for FPGA configuration at run-time as well as FPGA cluster high-level interface





Simulator “Real-time rate” Status

- Can emulate GVSP camera, sending arbitrary saved data from memory mapped FITS file
- Received and integrating fast data store
- Prototype of the RT data shaper achieved low frame jittering about 0.2~0.3us